

# logiCVC-ML Compact Multilayer Video Controller

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## **Features**

- Supports Xilinx<sup>®</sup> 7 Series, UltraScale<sup>™</sup>, Versal<sup>™</sup> ACAP and UltraScale+<sup>™</sup> SoCs and FPGAs
- Please contact Xylon for Spartan<sup>®</sup>-6, Virtex<sup>®</sup>-6, Spartan®-3 and other Xilinx FPGA family support
- Display controller IP core for LCD, CRT and other display types
- Available SW drivers for Linux, Android<sup>™</sup>, QNX and Microsoft® Windows® Embedded Compact
- Display resolutions up to 8192x8192 including 4K2K at 60fps
- Supports up to 5 layers; the last one configurable as a background color
- Semi-planar support per layer.
- Programmable layer address, size and position
- Alpha blending and color keyed transparency allows blending of video and graphics content on the screen
- Pixel, Layer, or color lookup table (CLUT) alpha blending mode can be set for each layer independently
- Packed pixel layer memory organization supports 3, 6, 8 and 10 bits per color:
  - RGB 8bpp 3-3-2, 8bpp with Color Look up Table, 16bpp 5-6-5, 24bpp 8-8-8 and 30bpp 10-10-10

# **Core Facts** Provided with Core User's Manual Documentation Design File Formats **Encrypted VHDL** Constraints Files **XDC** Reference Designs & Reference designs for several Xilinx Application Notes and Avnet evaluation kits. Please contact Xylon, or visit https://www.logicbricks.com/logicBRI CKS/Reference-logicBRICKS-Design.aspx Additional Items SW drivers for different OSs **Supported Simulation Tools** Mentor Graphics ModelSim® and QuestaSim® Aldec Active-HDL<sup>™</sup> and Riviera-PRO<sup>™</sup> Support Support provided by Xylon

Table 1: Example Implementation Statistics for Xilinx FPGAs

Family	Fn	nax (Mł	VIHz)	LUT <sup>1)</sup>	1)	IOB <sup>2)</sup>	BRAM36	DSP <sup>1)</sup>	PLL/	BUFG/	OT-1)	Design
(Device)	mclk	vclk	rclk	LUI	FF <sup>1)</sup>	IOB ,	Tile <sup>1)</sup>	י אפע	MMCM <sup>1)</sup>	BUFR <sup>1)</sup>	GTx <sup>1)</sup>	Tools
Artix <sup>®</sup> -7	400	400	400	550	070	00		4		0	0	Vivado
(XC7A200T-2)3)	190	180	130	553	976	20	1	4	0	0	0	2021.2
Kintex® US+	200	200	450	550	004	20	4	4		0	0	Vivado
(XCKU5P-2) <sup>3)</sup>	300	300	150	553	934	20	1	4	0	0	0	2021.2
Versal ACAP	0005)	0005)	4005)	0.40	4050	00		0.4				Vivado
(XCVC1902-2) <sup>4)</sup>	200 <sup>5)</sup>	300 <sup>5)</sup>	100 <sup>5)</sup>	848	1350	28	4	24	0	0	0	2021.2

- Assuming the following configuration:16-bit YUV422 output, 1xRGB888 layer, AXI4-Lite register interface, 64-bit AXI4 interface
- Assuming only display control signals are routed off-chip, register and memory interfaces are connected internally Implementation statistics given for Artix-7 and Kintex US+ FPGAs are also valid for the corresponding SoC/MPSoC families
- logiCVC on Versal<sup>™</sup> is routed with following configuration: RGB888 output, 1xRGB888 layer, 1xRGB888 background layer, 4 pixels per clock, AXI4-Lite register interface, 256-bit AXI4 interface
- Frequencies on Versal device are not expressed as maximum possible frequencies.

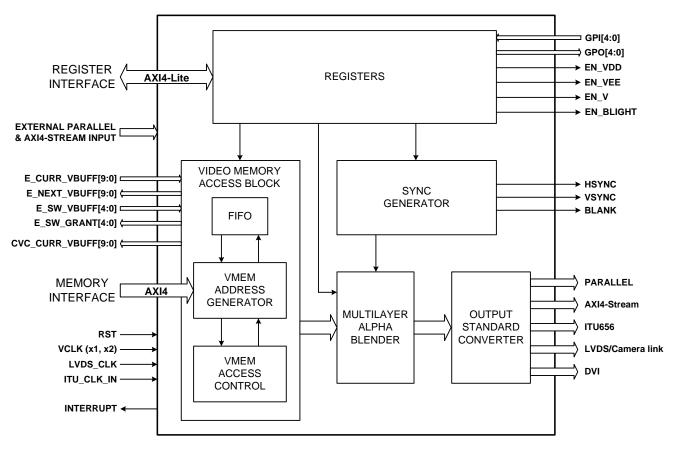


Figure 1: logiCVC-ML Architecture

• YCbCr - 16bpp (4:2:2), 20bpp (4:2:2), 24bpp (4:4:4), 30bpp (4:4:4)

## Features (cont)

- Support for multiple output interfaces:
  - Parallel display data bus (RGB or YCbCr) with 1, 2 or 4 pix per clock: 12x2-bit, 15, 16, 18, 20, 24, 30 bit
  - AXI4-Stream with 1, 2 or 4 pix per clock, used either with synchronization generator, or as true video DMA
  - Digital Video ITU-656: PAL and NTSC
  - LVDS output format: 3 or 4 data pairs plus clock
  - Camera link output format: 4 data pairs plus clock
  - DVI output format (currently not supported in US and US+ devices)
- ARM<sup>®</sup> AMBA<sup>®</sup> AXI4 memory interface with configurable data width (32, 64, 128 or 256 bits)
- ARM® AMBA® AXI4 memory adress with configurable widths (32, 64 bits)
- Simple programming of control registers through AXI4-Lite interface
- Supports synchronization to external parallel or AXI4-Stream input (data used for one layer)
- Double/triple buffering enables flicker free reproduction of live video streams overlaid by graphics HMI
- · Display power-on sequencing control signals
- · Parametrical VHDL design that allows tuning of slice consumption and features set
- Prepared for Xilinx Vivado<sup>®</sup> Design Suite implementation tools (Xilinx Platform Studio support on request)
- Simple Plug'n'Play with other Xylon logicBRICKS<sup>™</sup> IP cores, such as:
  - logiISP Image Signal Processing (ISP) Pipeline
  - logiBITBLT Bit Block Transfer 2D Graphics Accelerator
  - logi3D Scalable 3D Graphics Accelerator
  - logiWIN Versatile Video Input Controller

## **Applications**

This IP core can be used in all applications that require graphics/video display output. Example applications are:

- Car Infotainment and Driver Assistance
- Industrial Test Equipment, Surveillance and Robotics
- Medical applications
- · Aerospace and Defense systems
- ..

# **General Description**

The logiCVC-ML Compact Multilayer Video Controller is a graphics/video display controller IP core optimized for Xilinx 7 Series, Versal ACAP, UltraScale and UltraScale+ SoC and FPGA devices. It controls TFT flat panel displays, DVI monitors and, by means of external video converters, S-Video, Composite Video devices and CRT displays (i.e. VGA monitors) and CVBS displays.

For use in Xilinx 7 Series, Versal ACAP, UltraScale and UltraScale+ SoC and FPGA based systems with no operating system, Xylon provides standalone logiCVC-ML (Bare Metal, no OS) software driver as a standard part of IP core's deliverables. In addition to the bare-metal SW driver, Xylon provides logiCVC-ML software drivers for several operating systems (OS): Linux, Android, QNX and Microsoft Windows Embedded Compact. The OS specific software drivers allow for an easy IP core use – standard SW drivers enable work with industry standard graphics libraries and graphics widget toolkits. They enable SW programmers to work fast and efficiently with familiar development tools, and within familiar software development environments.

Multilayer support provides on screen display functions: alpha blending, color keyed transparency among layers, hardware cursors and fast scrolling and pan functions. Powerful blending features enable easy mixing of streaming videos, which can be processed by custom made DSP modules, with graphics content generated by the CPU and/or graphics accelerators. All of these features are supported by hardware and require only low CPU processing power.

The interface to the frame buffer, or the video memory, is designed for SDRAM (SDR, DDR, DDR2, DDR3, ...) or SRAM implementation. For easier system integration, logiCVC-ML uses ARM AMBA AXI4 buses.

Standard bussing architecture, rich software support and IP core's format compatible with Xilinx implementation tools, enable developers to add graphics/display support to their Xilinx 7 Series, Versal ACAP, UltraScale and UltraScale+ SoCs and FPGAs in a plug-and-play manner.

Xylon provides a number of free downloadable logicBRICKS reference designs to enable risk-free evaluation of logicBRICKS graphics IP cores on Xilinx Zynq-7000 All Programmable SoC based ZC702 and ZC706 Evaluation Board or ZedBoard from Avnet Electronics Marketing. To learn more, please visit:

http://www.logicbricks.com/logicBRICKS/Reference-logicBRICKS-Design.aspx

# **Functional Description**

The logiCVC-ML internal structure is shown on the block diagram on Figure 1.

The logiCVC-ML's functional blocks are: Video Memory Access Block, Video Address Generator, FIFOs, Sync Generator, Multilayer Alpha Blender, Registers.

#### **Video Memory Access Block**

The Video Memory Access Block consists of three sub modules: Video Memory Access Control, Video Memory Address Generator and FIFOs. The Video Memory Access Block fetches video data from the video memory through AXI4 bus to the local FIFOs. The Video Address Generator calculates video memory pointers for each layer. The Video Memory Access Block ensures that each FIFO is filled with the required number of pixels and it performs arbitration between memory requests of each layer.

There is one FIFO per layer used for temporary storage of pixels. The FIFOs optimize the usage of video memory bandwidth and resynchronize incoming data to the display clock.

## **Sync Generator**

The Sync Generator generates video synchronization signals. Duration of sync signals and their relative position to the display data (i.e., visible picture on the screen) and polarity can be adjusted through the set of logiCVC-ML registers. Additionally, external parallel or AXI4-Stream input stream can be used for synchronization and sync generation.

## Multilayer Alpha Blender

The Multilayer Alpha blender block consists of five configurable layer blocks. The outputs of the layer blocks are converted to the appropriate color space and mixed according to alpha/transparent factors and layer priority. The Blender supports layer, pixel and color alpha blending methods.

### **Output Standard Converter**

The Output Standard Converter receives pixel data and control signals and converts them to requested video output format defined in Vivado GUI. It can output ITU656, LVDS (LVDS with one clock and three or four data pairs or Camera link with one clock and four data pairs), DVI, parallel (RGB, YCbCr 4:4:4 or YCbCr 4:2:2) or AXI4-Stream format. Therefore, it consists of five main modules: ITU656 generator, LVDS generator, DVI generator, YCbCr 4:4:4 to 4:2:2 converter and AXI4-Stream generator.

#### Registers

All logiCVC-ML registers are instantiated in this block. The CPU has access to all these registers through the AXI4-Lite interface.

## **Core Modifications**

The core is supplied in an encrypted VHDL format and packaged for Xilinx Vivado Design Suite, which allows the user to take full control over configuration parameters. Table 2 outlines the most important logiCVC-ML configuration parameters selectable prior to VHDL synthesis. For a complete list of parameters, please consult the logiCVC-ML User's Manual delivered with the IP core.

Table 2: Subset of logiCVC-ML configuration parameters

Parameter	Description				
C_DISPLAY_INTERFACE	Video output type: Parallel, ITU656, LVDS, camera link, DVI, AXI4-Stream				
C_DISPLAY_COLOR_SPACE	Video output interface color space (RGB, YCbCr 4:2:2, YCbCr 4:4:4)				
C_PIXEL_PER_CLOCK	Number of pixels per clock pipeline and output (1, 2, 4)				
C_PIXEL_DATA_WIDTH	Parallel video data output width				
C_USE_EMB_SYNC	Use embedded syncs on parallel video output				
C_USE_SIZE_POSITION	Layer size and position functionality implementation on/off				
C_NUM_OF_LAYERS	Number of layers (up to 5)				
C_LAYER_X_TYPE	Layer X type (RGB, YCbCr, Alpha)				
C_LAYER_X_DATA_WIDTH	Layer X data width				
C_LAYER_X_ALPHA_MODE	Layer X alpha blending mode				
C_LAYER_X_ADDR	Layer X default memory address				
C_BUFFER_X_OFFSET	Layer X buffer offset				
C_LAYER_X_PLANE	Layer Semiplanar Enable/Disable				
C_USE_BACKGROUND	Last layer configuration as background on/off				
C_MEM_LITTLE_ENDIAN	Memory access endianness				
C_USE_MULTIPLIER	Defines type of multipliers				
C_USE_XTREME_DSP	DSP resources implementation on/off				
C_USE_E_INPUT	Synchronize logiCVC to external parallel or AXI4-Stream input and use data as a layer				

Parameter	Description				
C_E_DATA_WIDTH	Extern parallel layer data width				

The logiCVC-ML has been constructed with regard to adaptability to various display types and has been tested on many popular displays. However, there may be instances where source code modification would be necessary. Therefore, if you wish to reach the optimal use of the logiCVC-ML core or to supplement some of your specific functions, you can order the source code or allow us to tailor the logiCVC-ML to your requirements. The logiCVC-ML source code (VHDL sources) is available at additional cost from Xylon.

# **Core I/O Signals**

The core signal I/Os have not been fixed to specific device pins to provide flexibility for interfacing with user logic. Descriptions of all signal I/Os are provided in the Table 3.

Table 3: Core I/O Signals

- I was of order to a signal of				
Signal	Signal Direction	Description		
Global Signals				
RST	Input	Global reset input, high active		
VCLK	Input	Video clock input		
VCLK2	Input	Video clock input x2 (used for 12bit parallel multiplexed output interface)		
ITU_CLK_IN	Input	ITU656 clock input (27 MHz and synchronous to VCLK)		
LVDS_CLK	Input	LVDS clock		
Memory Interface				
AXI4 Master Interface	Bus	Refer to Xilinx AXI Reference Guide		
Register Interface				
AXI4-Lite Slave Interface	Bus	Refer to Xilinx AXI Reference Guide		
Video Output Signals				
PIX_CLK	Output	Pixel clock		
PIX_CLKN	Output	Pixel clock inverted		
HSYNC	Output	Horizontal sync		
VSYNC	Output	Vertical sync		
BLANK	Output	Blank/display enable at TFT		
D_PIX[n : 0]	Output	Video pixel data bus (1, 2 or 4 pixels per clock)		
ITU656_CLK	Output	ITU656 clock		
ITU656_DATA[n:0]	Output	ITU656 data		
LVDS_DATA_OUT_P[3:0]	Output	LVDS pixel data, positive		
LVDS_DATA_OUT_N[3:0]	Output	LVDS pixel data, negative		
LVDS_CLK_OUT_P	Output	LVDS clock, positive		
LVDS_CLK_OUT_N	Output	LVDS clock, negative		
DVI_CLK_OUT_P	Output	DVI clock, positive		
DVI_CLK_OUT_N	Output	DVI clock, negative		
DVI_DATA_OUT_P[2:0]	Output	DVI pixel data, positive		
DVI_DATA_OUT_N[2:0]	Output	DVI pixel data, negative		
AXI4-Stream Master Video Interface	Bus	Refer to Xilinx AXI Reference Guide		
External Input Signals				
E_VCLK	Input	External VCLK (used when external parallel input is used)		
E_VSYNC	Input	External VSYNC (used when external parallel input is used)		
E_HSYNC	Input	External HSYNC (used when external parallel input is used)		

Signal	Signal Direction	Description		
E_BLANK	Input	External BLANK (used when external parallel input is used)		
E_DATA[n : 0]	Input	External parallel data (used when external parallel input is used)		
E_VIDEO_PRESENT	Input	External video present (used when external parallel input is used)		
AXI4-Stream Slave Video Interface	Bus	Refer to Xilinx AXI Reference Guide		
Auxiliary Signals				
E_CURR_VBUFF[9:0]	Input	Current external stream video memory buffer (two bits per layer)		
E_NEXT_VBUFF[9:0]	Output	Next external stream video memory buffer to write to (two bits per source)		
E_SW_VBUFF[4:0]	Input	External switch logiCVC-ML video memory buffers request (one bit per layer)		
E_SW_GRANT[4:0]	Output	External switch grant (one bit per source, handshaking signal for E_SW_VBUFF)		
CVC_CURR_VBUFF[9:0]	Output	Current CVC reading video buffer (two bits per layer)		
GPI[4:0]	Input	General purpose input		
GPO[4:0]	Output	General purpose output		
INTERRUPT	Output	CVC Interrupt signal, level sensitive, high active		
EN_VDD	Output	Enable Vdd power supply		
EN_BLIGHT	Output	Enable backlight power supply		
EN_V	Output	Enable display control/data signals		
EN_VEE	Output	Enable Vee power supply		

#### **Verification Methods**

The logiCVC-ML is fully supported by the Xilinx Vivado Design Suite. This tight integration tremendously shortens IP integration and verification. A full logiCVC-ML implementation does not require any particular skills beyond general Xilinx tools knowledge. The encrypted IP supports running simulations in popular simulation tools.

The logiCVC-ML evaluation IP core can be downloaded from Xylon web site and fully evaluated in hardware.

URL: http://www.logicbricks.com/Products/logiCVC-ML.aspx

# **Recommended Design Experience**

The user should have experience in the following areas:

- Xilinx design tools
- ModelSim

## **Available Support Products**

Xylon provides several free pre-verified reference designs for the most popular Xilinx evaluation kits. Comprehensive design deliverables include: evaluation logicBRICKS IP cores, hardware design files prepared for Xilinx Vivado Design Suite, complete Linux OS image, Xylon logicBRICKS software drivers for Linux OS and demo software applications.

To learn more about the Xylon reference designs, contact Xylon or visit the web:

Email: support@logicbricks.com

URL: <a href="http://www.logicbricks.com/logicBRICKS/Reference-logicBRICKS-Design.aspx">http://www.logicbricks.com/logicBRICKS/Reference-logicBRICKS-Design.aspx</a>

To learn more about the available software support for the logiCVC-ML display controller IP core, please visit:

URL: <a href="http://www.logicbricks.com/logicBRICKS/Reference-logicBRICKS-Design/OS-IP-Core-Support.aspx">http://www.logicbricks.com/logicBRICKS/Reference-logicBRICKS-Design/OS-IP-Core-Support.aspx</a>

The latest Linux software drivers are available from:

URL: <a href="https://github.com/logicbricks?tab=repositories">https://github.com/logicbricks?tab=repositories</a>

# **Ordering Information**

This product is available directly from Xylon under the terms of the Xylon's IP License. Please visit our web shop or contact Xylon for pricing and additional information:

Email: sales@logicbricks.com www.logicbricks.com

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## **Related Information**

## Xilinx Programmable Logic

For information on Xilinx programmable logic or development system software, contact your local Xilinx sales office, or:

Xilinx, Inc. 2100 Logic Drive San Jose, CA 95124 Phone: +1 408-559-7778 Fax: +1 408-559-7114

Fax: +1 408-559-7114 URL: <u>www.xilinx.com</u>

# **Revision History**

Version	Date	Note
1.06.	09.04.2010.	New doc template
2.00.	15.09.2010.	AXI Interface update
2.01.	14.03.2011.	DVI output interface support
2.04.	11.11.2011.	Support of new FPGA families
2.05.	21.03.2012.	Xilinx Zynq <sup>™</sup> 7000 EPP support. YCbCr 4:4:4 or 4:2:2 output support.
3.00.	17.09.2012.	Support for YCbCr layers, display color space, alpha plane, reset input, configurable FIFO size.
3.01.	07.03.2013.	Support for DVI in 7 Series. Removed vclksel and vcdivsel and added gpi and gpo signals.
3.02.	03.05.2013.	Small text corrections.
4.00.	01.02.2014.	Support for programmable layer address; removed C_LAYER_OFFSET, C_VMEM_BASEADDR and C_VMEM_HIGHADDR generics; added LAYER_ADDR generics.
4.01.	21.05.2014.	Added current CVC reading buffer output port; renamed v_en output port to en_v.
5.0	03.04.2015.	Added support for 10 bit per color, up to 8192x8192 resolution, parallel pixel pipeline, AXI4-Stream interface, 256 bit AXI4 data interface.  Removed support for XPS (ISE) Design Suite and PLB, XMB and OPB interfaces.
5.1	27.09.2016.	Added support for Xilinx UltraScale and UltraScale+ families.
5.2	14.12.2016.	Updated example implementation statistics for new IP version.
5.3	14.02.2017.	Added support for LVDS and Camera Link output interfaces in US and US+ families.
5.4	14.06.2017.	Document version changed to support new HW version. No changes to datasheet.
5.5	03.02.2020.	Updated implementation statistics table for Xilinx FPGA (Table 1). Added support for Versal ACAP.
5.6	12.08.2022.	Added support for video DMA on AXI4-Stream video output interface. Updated implementation statistics table for Xilinx FPGA (Table 1).
5.7	05.05.2023.	Added support for video semiplanar layer read. C_LAYER_X_PLANE added to the Generics table.